

**Topic X5 Variable forces and oblique collisions (Post-TT) [50] MARKSCHEME**

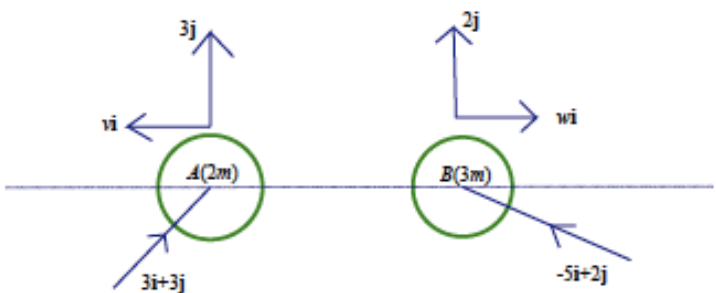
1.

(i)	$T = 1470x/30$	B1		
	$[49x = 70x9.8]$	M1		For using $T = mg$
	$x = 14$	A1		
	Distance fallen is 44m	A1ft	4	
(ii)	PE loss = $70g(30 + 14)$	B1ft		
	EE gain = $1470x14^2/(2x30)$	B1ft		
	$[\frac{1}{2} 70v^2 = 30184 - 4802]$	M1		For a linear equation with terms representing KE, PE and EE changes.
	Speed is $26.9\text{ms}^{-1}$	A1	4	AG
<b>OR</b>				
(ii)	$[0.5 v^2 = 14g - 68.6 + 30g]$	M1		For using Newton's 2 <sup>nd</sup> law ( $vdv/dx = g - 0.7x$ ), integrating ( $0.5 v^2 = gx - 0.35x^2 + k$ ), using $v(0)^2 = 60g \rightarrow k = 30g$ , and substituting $x = 14$ .
	For $14g + 30g$	B1ft		
	For $\mp 68.6$	B1ft		Accept in unsimplified form.
	Speed is $26.9\text{ms}^{-1}$	A1	4	AG
(iii)	PE loss = $70g(30 + x)$	B1ft		
	EE gain = $1470x^2/(2x30)$	B1ft		
	$[x^2 - 28x - 840 = 0]$	M1		For using PE loss = KE gain to obtain a 3 term quadratic equation.
	Extension is 46.2m	A1	4	
<b>OR</b>				
(iii)		M1		For identifying SHM with $n^2 =$
		M1		$1470/(70x30)$
		A1		For using $v_{\text{max}} = An$
	$A = 26.9/\sqrt{0.7}$	A1		
	Extension is 46.2m	A1	4	

2.

(a)	Complete strategy to find the kinetic energy after the second impact	M1	
	Parallel to $AB$ after collision: $u \cos 60^\circ$	M1	
	Perpendicular to $AB$ after collision: $\frac{1}{\sqrt{3}}u \sin 60^\circ$	M1	
	Components of velocity after first impact: $\frac{u}{2}, \frac{u}{2}$	A1	
	Parallel to $BC$ after collision: $\frac{u}{2} \left( u \times \frac{1}{\sqrt{3}} \sin 60^\circ \right)$	M1	
	Perpendicular to $BC$ after collision: $\sqrt{\frac{2}{5}} \times \frac{u}{2} \left( = \frac{1}{\sqrt{10}}u \right)$ $\left( \sqrt{\frac{2}{5}} \times u \cos 60^\circ \right)$	M1	
	Components of velocity after second impact: $\frac{u}{2}, \frac{u}{\sqrt{10}}$	A1	
Final KE = $\frac{1}{2}m \left( \frac{u^2}{4} + \frac{u^2}{10} \right) \left( = \frac{mu^2}{2} \times \frac{7}{20} \right)$			
Fraction of initial KE = $\frac{\frac{mu^2}{2} \times \frac{7}{20}}{\frac{mu^2}{2}} = \frac{7}{20} = 35\% *$		A1*	2.2a
		(8)	
(b)	The answer is too large - rough surface means resistance so final speed will be lower	B1	3.5a
		(1)	

3.

(a)		
	Overall strategy to find $V_A$	M1
	Velocity of $A$ perpendicular to loc after collision = $3j$ ( $\text{m s}^{-1}$ )	B1
	CLM parallel to loc	M1
	$2m \times 3 - 3m \times 5 = 3mw - 2mv$ ( $-9 = 3w - 2v$ )	A1
	Correct use of impact law	M1
	$v + w = \frac{1}{4}(3 + 5)$ ( $= 2$ )	A1
	Solve for $w$ $3w - 2v = -9$ $2v + 2w = 4$	
	$v_B = -i + 2j$ ( $\text{m s}^{-1}$ ),	A1ft
		(7)
(b)	$\cos \theta = \frac{(-5i + 2j) \cdot (-i + 2j)}{\sqrt{29}\sqrt{5}}$	M1
	$\theta = 41.63\dots^\circ = 42^\circ$ (nearest degree)	A1
	Alternative method: $\tan^{-1} 2 - \tan^{-1} \frac{2}{5} = 41.63\dots^\circ = 42^\circ$ (nearest degree)	
		(2)

4.

(i)	<p>Initial speed in medium is <math>\sqrt{2g \times 10}</math> (= 14)</p> <p><math>[0.125dv/dt = 0.125g - 0.025v]</math></p> $\int \frac{5dv}{5g - v} = \int dt$ <p><math>-5 \ln(5g - v) = t (+A)</math></p> <p><math>[-5 \ln 35 = A]</math></p> <p><math>t = 5 \ln\{35/(49 - v)\}</math></p> <p><math>v = 49 - 35e^{-0.2t}</math></p>	<p>B1</p> <p>M1</p> <p>M1</p> <p>A1</p> <p>M1</p> <p>A1</p> <p>M1</p> <p>A1</p> <p>[8]</p>	<p>For using Newton's second law with <math>a = dv/dt</math> (3 terms required)</p> <p>For separating variables and attempt to integrate</p> <p>For using <math>v(0) = 14</math></p> <p>For method of transposition</p> <p>AG</p>
(ii)	<p><math>x = 49t + 175e^{-0.2t}</math> (+B)</p> <p><math>[x(3) = (49 \times 3 + 175e^{-0.6}) - (0 + 175)]</math></p> <p>Distance is 68.0m</p>	<p>M1</p> <p>A1</p> <p>M1</p> <p>A1</p> <p>[4]</p>	<p>For integrating to find <math>x(t)</math></p> <p>For using limits 0 to 3 or for using <math>x(0) = 0</math> and evaluating <math>x(3)</math></p>

5.

(i)	<p>For triangle sketched with sides (0.5)2.5 and (0.5)6.3 and angle <math>\theta</math> correctly marked OR Changes of velocity in i and j directions <math>2.5\cos\theta - 6.3</math> and <math>2.5\sin\theta</math>, respectively. For sides 0.5x2.5, 0.5x6.3 and 2.6 (or 2.5, 6.3 and 5.2) OR</p> <p><math>-2.6\cos\alpha = 0.5(2.5\cos\theta - 6.3)</math> and <math>2.6\sin\alpha = 0.5(2.5\sin\theta)</math></p> <p><math>[5.2^2 = 2.5^2 + 6.3^2 - 2 \times 2.5 \times 6.3 \cos\theta</math> OR <math>2.6^2 = 0.5^2\{(2.5\cos\theta - 6.3)^2 + (2.5\sin\theta)^2\}]</math></p> <p><math>\cos\theta = 0.6</math></p>	<p>B1</p> <p>B1ft</p> <p>M1</p> <p>A1</p> <p>[4]</p>	<p>May be implied in subsequent working.</p> <p>May be implied in subsequent working.</p> <p>For using cosine rule in triangle or eliminating <math>\alpha</math>.</p> <p>AG</p>
(ii)	<p><math>\sin\alpha = 2.5 \times 0.8 / 5.2</math> OR <math>-2.6\cos\alpha = 0.5(2.5 \times 0.6 - 6.3)</math></p> <p>Impulse makes angle of <math>157^\circ</math> or <math>2.75^\circ</math> with original direction of motion of P.</p>	<p>M1</p> <p>A1</p> <p>M1</p> <p>A1</p> <p>[4]</p>	<p>For appropriate use of the sine rule or substituting for <math>\theta</math> in one of the above equations in <math>\theta</math> and <math>\alpha</math></p> <p>For evaluating <math>(180 - \alpha)^\circ</math> or <math>(\pi - \alpha)^\circ</math></p> <p>SR (relating to previous 2 marks; max 1 mark out of 2)</p> <p><math>\alpha = 23^\circ</math> or <math>0.395^\circ</math> B1</p>