

Matrices as linear transformations

Starter

- Find the value of k for which the systems of equations $4x + 3y = 2$ and $kx - 6y = -4$ do not have a unique solution. State whether there are no solutions or an infinite number of solutions and give a geometrical explanation.
- By using matrices, solve this systems of linear equations:
 $2x - 3y + 4z = 7$ $x - 2y + 3z = 5$ $3x - 5y + 2z = 2$
 You may use your calculator to find the inverse and perform matrix multiplication
- Find: (a) $\begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ (b) $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ (c) $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix}$
- By viewing question 1 as a matrix acting on the point with coordinates $(2, 1)$ and transforming it to the coordinates of your answer, describe the transformation (rotation or reflection) that is happening in each case. If you need, sketch a graph to help you.

Notes

The best way to understand the transformation of a matrix is to consider its effect on the unit square: $(0, 0)$, $(1, 0)$, $(1, 1)$ and $(0, 1)$. In reality $(0, 0)$ will always map to $(0, 0)$ so we just need to consider the other three points.

Let $A(1, 0)$, $B(1, 1)$ and $C(0, 1)$ and then label the images A' , B' and C' respectively.

i.e. $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} a \\ c \end{pmatrix}$ so $A \begin{pmatrix} 1 \\ 0 \end{pmatrix} \rightarrow A' \begin{pmatrix} a \\ c \end{pmatrix}$ and repeat for B and C .

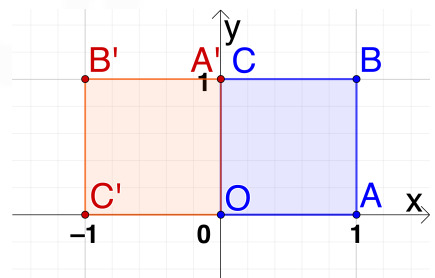
E.g. 1 By considering the effect of the matrix on the unit square, describe the transformation under:

(a) $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ (b) $\begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}$

Hint: Write the points as column vectors.

Working: (a) $A: \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$
 $B: \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$
 $C: \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 0 \end{pmatrix}$

Rotation 90° anti-clockwise about the origin



For rotations, if the direction is not given, the convention is that a **positive angle** means an **anti-clockwise** direction.

Effect of the determinant

The determinant of the matrix gives the area factor.

If the determinant is less than zero, the orientation of the shape is reversed.

- $\det \mathbf{M} = 1 \Rightarrow$ rotation
- $\det \mathbf{M} = -1 \Rightarrow$ reflection
- $\det \mathbf{M} = k^2 \Rightarrow$ enlargement, factor k

N.B. An enlargement in only one direction is called a stretch.
 Since a matrix transformation never moves the origin, translations cannot be represented by a matrix.

Finding the matrix based on a transformation

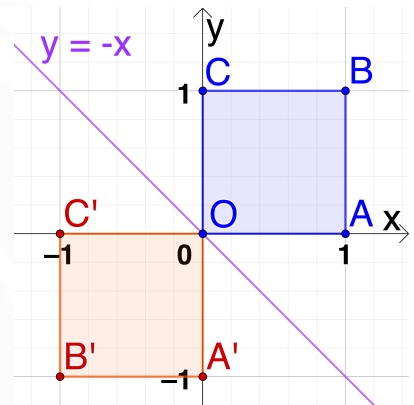
Again we use the unit square as the basis for finding the transformation matrix. Consider the effect on $(1, 0)$ and $(0, 1)$ first and confirm with $(1, 1)$.

If $\begin{pmatrix} 1 \\ 0 \end{pmatrix} \rightarrow \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} x_2 \\ y_2 \end{pmatrix}$ then the matrix is $\begin{pmatrix} x_1 & x_2 \\ y_1 & y_2 \end{pmatrix}$

N.B. Draw a diagram if you cannot picture to where the vertices of the unit square go. Write the points as column vectors.

E.g. 2 Find the matrix that causes a reflection in the line $y = -x$.

Working: $\begin{pmatrix} 1 \\ 0 \end{pmatrix} \rightarrow \begin{pmatrix} 0 \\ -1 \end{pmatrix}$ $\begin{pmatrix} 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} -1 \\ 0 \end{pmatrix}$
 so the matrix is $\begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$
 Confirm using $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$:
 $\begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$ ✓



E.g. 3 Find the matrix that causes a reflection in the line y -axis.

E.g. 4 The matrix $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ causes a rotation of 90° **anti-clockwise** about the origin. Using this matrix, find the matrix that causes a rotation of 90° **clockwise** about the origin.

Inverse matrices and transformations

The inverse matrix, \mathbf{M}^{-1} , reverses the transformation of the original matrix \mathbf{M} .

Successive transformation

Consider two transformation caused by the matrices **A** and **B**. The matrix that multiplies the coordinates, **X**, first is the first to act upon the shape:

- ABX** - transformation **B** following by **A**
- BAX** - transformation **A** followed by **B**

E.g. 5 Find the matrix that causes an enlargement by a length factor of 2 followed by a rotation of 90° anti-clockwise about the origin.

Working: Enlargement by a length factor of 2 is $\begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}$ *1st matrix to multiply*
Rotation, 90° anti-clockwise about origin $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ *2nd matrix to multiply*
so $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \mathbf{X} = \begin{pmatrix} 0 & -2 \\ 2 & 0 \end{pmatrix} \mathbf{X}$
The required matrix is $\begin{pmatrix} 0 & -2 \\ 2 & 0 \end{pmatrix}$

E.g. 6 Given that $\begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$ causes a reflection in the y -axis and $\begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$ causes a rotation of 180° , centre origin, find the single matrix that causes a reflection in the y -axis followed by a rotation of 180° , centre the origin.

Video: [Matrix reflections](#)
Video: [Matrix enlargments](#)
Video: [Inverse marices and transformations](#)

[Solutions to Starter and E.g.s](#)

Exercise

p76 3B Qu 1i, 2i, 3i, 4i, 5i, 6-11

Summary

To find the transformation caused by a matrix consider its effect on the unit square: $(1, 0)$, $(1, 1)$ and $(0, 1)$.

Effect of the determinant:

The determinant of the matrix gives the area factor.

If the determinant is less than zero, the orientation of the shape is reversed.

$\det \mathbf{M} = 1 \Rightarrow$ rotation
 $\det \mathbf{M} = -1 \Rightarrow$ reflection
 $\det \mathbf{M} = k^2 \Rightarrow$ enlargement, factor k

Finding the matrix based on a transformation:

Again we use the unit square as the basis for finding the transformation matrix. Consider the effect on $(1, 0)$ and $(0, 1)$ first and confirm with $(1, 1)$.

Inverse matrices and transformations:

The inverse matrix, \mathbf{M}^{-1} , reverses the transformation of the original matrix \mathbf{M} .

Successive transformations:

ABX - transformation **B** following by **A**
BAX - transformation **A** followed by **B**